

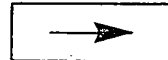
Fig. 1

GAME MENU

SELECTION OF
TOURNAMENT
GAMES CURRENTLY
AVAILABLE
FOR GAME PLAY



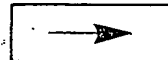
SELECTION OF
STANDARD GAMES
CURRENTLY
AVAILABLE
FOR GAME PLAY



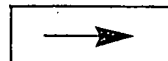
CURRENT
TOURNAMENT
LEADERS



THE CURRENT
PRIZE POOL



TOURNAMENT
ENDING TIME/DATE



LIST OF WINNERS
OF COMPLETED
TOURNAMENTS

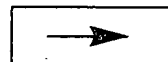


Fig. 2

TOURNAMENT SOLITAIRE

TOURNAMENT ENTRY CONSISTS OF
3 ROUNDS TOTAL SCORE

PLAY AS OFTEN AS YOU LIKE

EACH ENTRY INCREASES
THE PRIZE POOL

BEAT THE HIGH SCORES
TO QUALIFY FOR PRIZES

TOURNAMENT ENDS Fri. Jun 02
11:00

MALFUNCTION VOIDS TOURNAMENT ENTRY



FIG. 3

GAME NAME

TOURNAMENT LEADERS

JOHN Q. PUBLIC
JILL S. FARMER
ROCKY BALBOA

468359
397001
383991

YOUR SCORE

401663

TOUCH HERE TO ENTER
YOUR NAME ON LEADER'S LIST



Fig. 4

GAME NAME

? ? ? ?

1
4
7

2
5
8
0

3
6
9
CANCEL

CHOOSE &
ENTER
YOUR P.I.N.
REMEMBER YOUR
PIN TO CLAIM

FIG. 5

WINNERS LIST

GAME NAME

Player Name	Prize
NAME 1	PRIZE 1
NAME 2	PRIZE 2
NAME 3	PRIZE 3
NAME 4	PRIZE 4
NAME 5	PRIZE 5
NAME 6	PRIZE 6
NAME 7	PRIZE 7
NAME 8	PRIZE 8
NAME 9	PRIZE 9



TOUCH YOUR NAME
TO VERIFY PRIZE



FIG. 6

GAME NAME

Player Name
??????????

Prize
123456

CALL ATTENDANT
TO COLLECT PRIZE

PIN NUMBER REQUIRED

1
4
7

ATTENDANT
CONFIRM

2	3
5	6
8	9
0	CANCEL



FIG. 7

GAME NAME

Player Name
??????????

Prize
123456

ENTER
YOUR PIN

???

???

???

PIN NUMBER REQUIRED

1

2

3

4

5

6

7

8

9

0

CANCEL

↑

FIG. 8

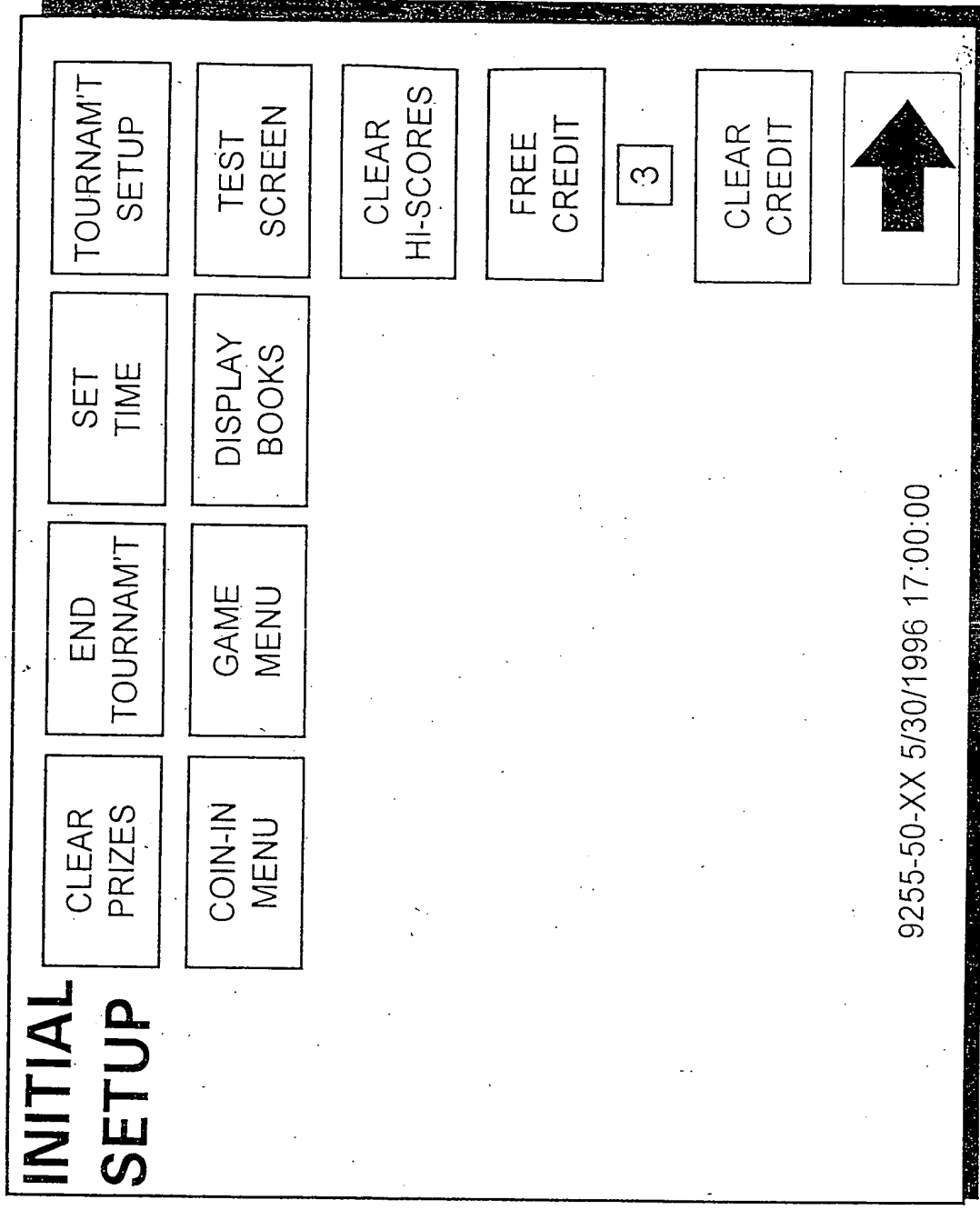


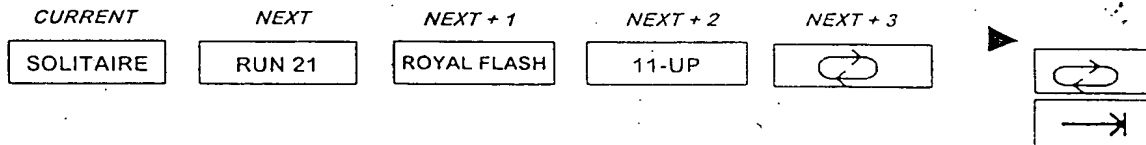
Fig. 9

CURRENT		NEXT		NEXT + 1		NEXT + 2		NEXT + 3		REPEAT		END	
SOL.		RUN 21		RYL FL		TRITWRS		11-UP		↺		↻	
SOLITAIRE		3 RND		8 CR		TOURNAMENT STARTS:				TIME		↑	
RUN 21		5 RND		8 CR		MONTH DAY YEAR				↓			
ROYAL FLASH		4 RND		8 CR		06 - 03 - 95 THU							
TRI-TOWERS		4 RND		8 CR		HOUR MINUTE							
11-UP		4 RND		8 CR		13 : 30 (PM)							
STATUS		TOURNAMENT DURATION		NEXT TOURNAMENT		PRIZE MODE		START AT					
<input checked="" type="radio"/> <input type="radio"/> DELAYED <input type="radio"/>		1 DAY		CASH		PRIZE POOL		50%					
SET ATTENDANT		P.I.N.		CREDIT FIELDS		EXIT							
SET OPERATOR													

Fig. 10

Fig. 11(a)

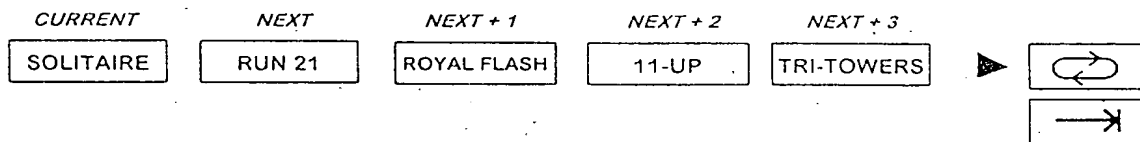
Example 1: REPEAT MODE



This sequence will run SOLITAIRE, RUN 21, ROYAL FLASH, 11-UP, SOLITAIRE, RUN 21, ETC.

Fig. 11(b)

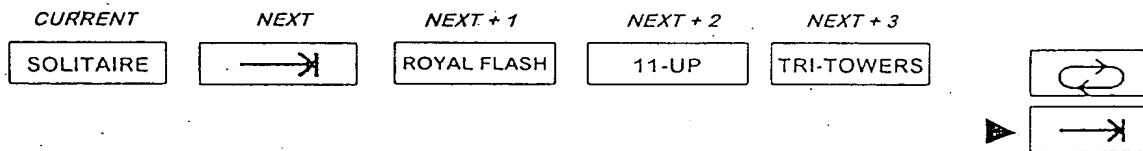
Example 2: REPEAT MODE



This sequence will run SOLITAIRE, RUN 21, ROYAL FLASH, 11-UP, TRI-TOWERS, SOLITAIRE, ETC.

Fig. 11(c)

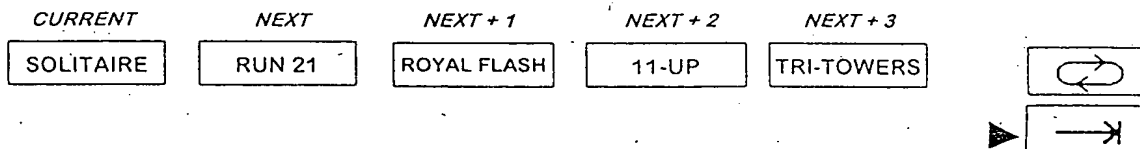
Example 3: END MODE



This sequence will run SOLITAIRE and then END.

Fig. 11(d)

Example 4: END MODE



This sequence will run SOLITAIRE, RUN 21, ROYAL FLASH, 11-UP, TRI-TOWERS and then END.

PIN Fields →

1	2	3	4	5	0
X	X	X	X	X	0
X	X	X	X	X	0
X	X	X	X	X	0

ATTENDANT PIN SETUP

1	2	3
4	5	6
7	8	9
	0	CANCEL




Fig. 12

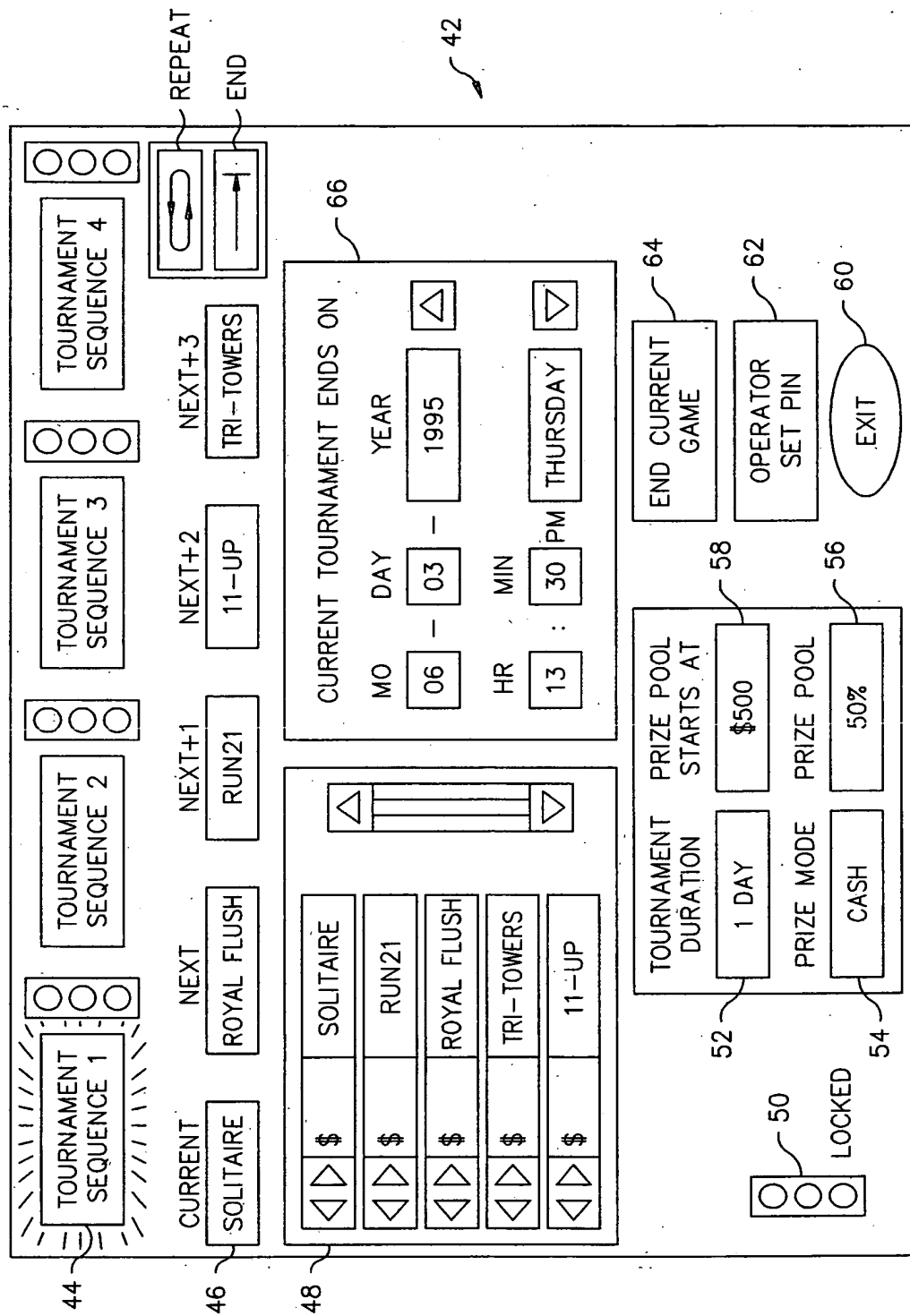


Fig. 13

WINNERS LIST

SOLITAIRE			
<u>PLAYER NAME</u>	<u>PRIZE</u>	<u>CLAIMED?</u>	
NAME 1	PRIZE 1		✓
NAME 2	PRIZE 2		
⋮	⋮		
NAME n	PRIZE n		

RUN 21			
<u>PLAYER NAME</u>	<u>PRIZE</u>	<u>CLAIMED?</u>	
NAME 1	PRIZE 1		
NAME 2	PRIZE 2		✓
⋮	⋮		
NAME n	PRIZE n		

ROYAL FLUSH			
<u>PLAYER NAME</u>	<u>PRIZE</u>	<u>CLAIMED?</u>	
NAME 1	PRIZE 1		✓
NAME 2	PRIZE 2		
⋮	⋮		
NAME n	PRIZE n		

TRI-TOWERS			
<u>PLAYER NAME</u>	<u>PRIZE</u>	<u>CLAIMED?</u>	
NAME 1	PRIZE 1		✓
NAME 2	PRIZE 2		
⋮	⋮		
NAME n	PRIZE n		

Fig. 14